

**H F B K**

**Module Handbook for the  
Master study programme „Fine Arts“  
at the HFBK Hamburg**

**Degree: Master of Fine Arts**

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## **1. Study programme „Fine Arts“**

Degree: Master of Fine Arts

With the Masters degree, the HFBK offers students a course of study centred around the student's own planned artistic and/or scientific development, allowing issues of interest, working methods and processes to be critically analysed, deepened and to become differentiated.

Students will have access to workplaces in studios. They will be intensively supported by tutors in developing their projects, through individual and group discussions. The scientific studies on offer will sharpen their ability for critical reflection with regard to their own artistic issues, methods and ways of working, as well as supporting ongoing research projects. Exhibition projects and events within and outside the university context will educate the students in dealing professionally with forms of presentation and with processes of distribution. On completing their degree, students will present their artistic and/or scientific work, which will also be documented in an accompanying publication, in front of a large audience.

Students will be able to deepen and differentiate their artistic and/or scientific abilities. They will be able to develop work which is experimental in a way which emphasises the aesthetic arguments behind the work, the statement it makes and its strengths. They will be able to gain skills in appropriate craft processes which will enable them to express, refine and further develop their artistic ideas. Students will gain extensive knowledge of the history of art and theoretical concepts which will enable them to analyse and determine the state of development of their own artistic work and both increase and enhance their artistic productivity. Students taking a scientific subject will also learn to formulate theoretical problems, to develop an argument which traces their implications, and arrive at a conclusion or thesis.

The normal amount of time needed to complete this degree is 4 semesters.

## 2. Content of study

### **Modules**

The departments teach the following compulsory and elective modules in which the following content is taught:

<b>Departments</b>	<b>Modules</b>
Sculpture	Sculpture (compulsory)
Stage Design	Stage Design (compulsory)
Design	Design (compulsory)
Film	Film (compulsory)
Graphic Art/Typography/Photography	Typography/Graphic Art (elective) Photography (elective) Digital Graphics (elective)
Painting/Drawing	Painting/Drawing (compulsory)
Time-Based Media	Media (compulsory)
Theory and History	Theory and History (compulsory) Scientific and Artistic Development Project (compulsory)

### **Accompanying courses**

Practical courses:

- Audiolab
- CAD/3D
- Camera/Light/Sound
- Ceramics
- Computery
- Digital Editing/Film
- Digital Typography and Graphics
- Digital/Material
- Electronics and Media Technology
- Film Production
- Film Studio
- Final Cut
- Fine Metalwork
- Library
- Metal
- Mixed Media
- Photo Studio
- Photography (analogue)
- Photography (digital)

- Plaster
- Plastic
- Prepress Workshop Digital
- Printing Techniques (Etching, Lithography, Digital, Hybrid)
- Silkscreen Printing
- Textiles
- Typography Publishing Workshop
- Video
- Wood

## Group tutorials:

- Design
- Digital Graphics
- Film
- Graphics
- Media
- Painting/Drawing
- Photography
- Sculpture
- Stage Design
- Typography

## Master Colloquia:

- Theory and History colloquium

## 3. Curriculum with an artistic focus

Semester	Module area/modules	Credits
1	<b>Artistic development project:</b> 1 compulsory module related to the focus with a presentation of the artistic topic at the end of the first semester	18
	<b>Academic studies:</b> Compulsory module: Theory and History	8
	1 Practical course (to be selected) <b>or</b> 1 Group tutorial (to be selected)	4
2	<b>Artistic development project:</b> One compulsory module related to the focus	18
	<b>Academic studies:</b> Compulsory module: Theory and History	8
	1 Practical course (to be selected) <b>or</b> 1 Group tutorial (to be selected)	4
3	<b>Artistic development project:</b> One compulsory module related to the focus	18
	<b>Academic studies:</b> Compulsory module: Theory and History	8
	1 Practical course (to be selected) <b>or</b> 1 Group tutorial (to be selected)	4
4	Final module (Master's thesis and presentation with colloquium)	30
<b>Scope of the degree course in credits</b>		<b>120</b>

## 4. Curriculum with a theoretical focus

Semester	Modules	Credits
1	Compulsory module: Scientific and Artistic Development Project	18
	Compulsory module: Theory and History	8
	1 Master's colloquium <b>or</b> 1 Group tutorial (to be selected) <b>or</b> 1 Practical course (to be selected)	4
2	Compulsory module: Scientific and Artistic Development Project	18
	Compulsory module: Theory and History	8
	1 Master's colloquium <b>or</b> 1 Group tutorial (to be selected) <b>or</b> 1 Practical course (to be selected)	4
3	Compulsory module: Scientific and Artistic Development Project	18
	Compulsory module: Theory and History	8
	1 Master's colloquium <b>or</b> 1 Group tutorial (to be selected) <b>or</b> 1 Practical course (to be selected)	4
4	Final module (Master's thesis and presentation with colloquium)	30
<b>Scope of the degree course in credits</b>		<b>120</b>

## 5. Departments and Modules

### 5.1 Sculpture

„Sculpture“ includes all three-dimensional aesthetic creations: sculptures, other plastic artworks, installations, object art, concept art and performance. The aim of studying Sculpture is to establish one's own independent artistic position and to learn to think critically about practical and conceptual questions in sculpture, both in the present and historically.

Students will expand their aesthetic, technical and theoretical knowledge by working in the university's studios and workshops. They will learn how to create their own artistic development projects and how to turn them into reality. Study will be based around the student's personal artistic development project, and each student's own artistic approach will be refined by a combination of practical and conceptual work. The classical fields of artistic creation, from conception to realisation, including understanding of form and colour and all their various modulations, will be the guiding principle.

Today, the possibilities for artistic expression are as diverse as the available technological possibilities. Additionally, the workshops for forms in plaster, ceramics, plastics, wood and metal will provide opportunities to work intensively with materials and shapes and with technical processes for implementing artistic ideas.

Apart from conceiving and realising artistic projects, this course of study involves presenting and communicating these projects in all the diverse arenas of the art world – both institutional and public. Students will improve their presentation and publication techniques. Besides the annual exhibition and the university's gallery, cooperation with local and trans-regional exhibition institutions will provide plenty of opportunities to develop professional techniques.

The accompanying scientific education in art history, cultural sciences, art theory, media theory and aesthetic studies will extend students' artistic experience and understanding of artistic issues. It will also provide them with knowledge of art history and theory, plus methodical skills which will help them to fully develop their own potential as artists.



Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: Stage design
<b>Title of module: Sculpture 1st semester</b>
This module consists of: individual tutorial
<p><b>Content of module:</b></p> <ul style="list-style-type: none"> <li>- Describing and developing one's own individual artistic development project</li> <li>- Project research in current theory discourses and in art history relating to the student's own special interest area</li> <li>- Presentation techniques (exhibitions, slide shows etc.)</li> <li>- Presenting one's own artistic development project in class at the end of the 1<sup>st</sup> semester, followed by a discussion.</li> </ul> <p><b>Learning aims:</b></p> <p>One aim is to analyse sculpture within art practice in order to create a context for one's own artistic development project. Students should also be able to develop their own presentation strategies.</p> <p>Through presentation, students are confronted with an audience. This allows them to assess the reception of their artistic project or work, and to respond to criticism from the audience.</p>
Entry requirements/useful and desirable qualifications: Passing the entrance exam
Assessment: Specialist discussion in the final individual tutorial
Workload per semester: 540 hours of which Taught hours: 15 hours Independent study (incl. assessment): 525 hours
Credits: 18
Duration: 1 semester
Frequency with which course offered: every semester
This module takes place: 1st semester

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: Sculpture
<b>Title of module: Sculpture 2nd/3rd semester</b>
This module consists of: individual tutorial
<p><b>Content of module:</b></p> <ul style="list-style-type: none"> <li>- better defining one's own artistic position by independently and intensively engaging with current discourses on contemporary art, especially discourse on sculpture.</li> <li>- critical analysis of one's own artistic development project</li> <li>- presentation techniques (exhibitions, slide shows etc.)</li> </ul> <p><b>Learning aims:</b></p> <p>Students will learn to integrate subject-specific knowledge into their own personal artistic development projects. By researching areas of science and culture that are of special interest to them, they will create a contentual context for their activities. They will be able to practice their presentation techniques (for exhibitions and installations) as well as their personal ability to communicate, to verbalise and to present themselves, by giving presentations in front of an audience of their fellow students. Students will be able to extend their ideas and abilities, become more familiar with their own projects and work and improve their constructive self-criticism.</p>
Entry requirements/useful and desirable qualifications: none
Assessment: Specialist discussion in the final individual tutorial
Workload per semester: 540 hours of which Taught hours: 15 hours Independent study (incl. assessment): 525 hours
Credits: 18
Duration: 1 semester
Frequency with which course offered: every semester
This module takes place: during the 2nd and 3rd semesters

## 5.2 Stage Design

The department „Stage Design“ gives students the opportunity to extend their skills in independently formulating artistic questions and expand their critical thinking on theoretical and practical questions relating to researching and developing scenic spaces.

The knowledge and skills gained in the Bachelor study programme in applying artistic methods and strategies will be tested in scenery projects within or incorporating public spaces. These projects will be realized in cooperation with various institutions (currently the Theaterakademie Hamburg, the Theater Kiel and the Ruhrfestspiele).

The central focus of studies in this subject is the design of stage spaces and spatial installations for scenery purposes (in theatre, musical theatre, film and television). The starting point is the individual student's own artistic intentions, supported from idea to implementation by tutors in individual and group tutorials. The phases of realization are diverse – concept, draft, model and stageable production. Both experimental spatial work and performances are included.

An analytical understanding of the various contentual and formal aspects of direction, dramaturgy, costuming, light, sound and video is required. Workshops (wood, metal, ceramics, printing) and studios (light, sound, video) will provide opportunities for students to further develop and try out their existing manual and technical skills, including technical drawing for the stage, model building, model photography, CAD, digital picture manipulation and video editing.

In line with the HFBK's interdisciplinary study policy, students of this subject will also learn about related disciplines and finding a place for their own artistic ambitions in the wider contexts of art and image production, which includes both older and newer technical media (photography, film, video and computer).

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: Stage design
<b>Title of module: Stage Design 1st semester</b>
This module consists of: individual tutorial
<p><b>Content of Module:</b></p> <ul style="list-style-type: none"> <li>• Describing and developing one's own individual artistic development project</li> <li>• Project research on current theory discourses and on practical performance technique in the student's area of special interest</li> <li>• Presentation techniques (exhibitions, constructing models, video research etc.)</li> <li>• Presenting one's own artistic development project in class at the end of the 1<sup>st</sup> semester, followed by a discussion.</li> </ul> <p><b>Learning aims:</b></p> <p>One aim is to analyse the development of a stage space within art and theatre practice in order to create a context for one's own artistic development project. Students should also be able to develop their own presentation strategies.</p> <p>Through presentation, students are confronted with an audience. This allows them to assess the reception of their artistic project or work, and to respond to criticism from the audience.</p>
Entry requirements/useful and desirable qualifications: Passing the entrance exam
Assessment: Specialist discussion in the final individual tutorial
Workload per semester: 540 hours of which Taught hours: 15 hours Independent study (incl. assessment): 525 hours
Credits: 18
Duration: 1 semester
Frequency with which course offered: every semester
This module takes place: 1st semester

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: Stage design
<b>Title of module: Stage Design 2nd/3rd semester</b>
This module consists of: individual tutorial
<p><b>Content of Module:</b></p> <ul style="list-style-type: none"> <li>• better defining one's own artistic position by independently and intensively engaging with current discourses on contemporary art, especially discourse on contemporary theatre (conventional theatre, dance theatre, musical theatre).</li> <li>• critical analysis of one's own artistic development project</li> <li>• presentation techniques (exhibitions, video research, representation using animated models etc.)</li> </ul> <p><b>Learning aims:</b></p> <p>Students will learn to integrate subject-specific knowledge into their own personal artistic development projects. By researching areas of science and culture that are of special interest to them, they will create a contentual context for their activities. They will be able to practice their presentation techniques (for exhibitions and installations) as well as their personal ability to communicate, to verbalise and to present themselves, by giving presentations in front of an audience of their fellow students. Students will be able to extend their ideas and abilities, become more familiar with their own projects and work and improve their constructive self-criticism.</p>
Entry requirements/useful and desirable qualifications: none
Assessment: Specialist discussion in the final individual tutorial
Workload per semester: 540 hours of which Taught hours: 15 hours Independent study (incl. assessment): 525 hours
Credits: 18
Duration: 1 semester
Frequency with which course offered: every semester
This module takes place: during the 2nd and 3rd semesters

## 5.3 Design

The aim of the Master study programme for the department „**Design**“ at the HFBK is a well-founded design-orientated research, development and design praxis which emphasises artistic, experimental and innovative processes alongside known and established techniques of design. Building consecutively on the Bachelor study programme, the Master study programme is structured around students' independent artistic research projects with the aim of promoting further development and specialising of a personal design profile and discovering and establishing significant unique selling points for the future designers.

The Master study programme is characterised by the individual development of ways of posing questions and approaching problems as well as the undertaking of complex projects and plans for artistic work. All department areas of the HFBK will be at students' disposal, enabling an interdisciplinary context for study which goes far beyond the usual generally available content of a course of study in design. The Master study programme for the subject Design offers students a platform for extending their individual artistic ideas and abilities and expanding their ability to critically analyse theoretical and practical questions involving art and design throughout history and in the present day. Students should be able to expand their technical, design-specific, aesthetic and theoretical knowledge and learn to carry out artistic research projects largely under their own guidance.

Students' individual positions as designers will be strengthened by the interplay between practical and conceptual work. The core area of the study programme is the praxis of design, comprising conception, drafting and realisation. Parallel to this, the sophisticated equipment of the HFBK's workshops offers an excellent infrastructure for experimental research of forms and materials. Engagement with cultural sciences, design theory and design history enables postgraduates to find their own position not only in the existing creative working areas associated with design, but also in more forward-looking, innovative branches and occupational areas. Guest lectures, collaborations and excursions, planned so as to be relevant to present studies, provide further supplementary impetus for study. Aside from the annual exhibition, a presentation by students of their own research projects to a University audience at the end of each semester offers the opportunity to, for instance, discuss questions of project presentation and reception.

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: Design
<b>Module title: Design 1st semester</b>
This module consists of: individual tutorial
<p><b>The module's content is divided into the following parts:</b></p> <ul style="list-style-type: none"> <li>- Deciding on one's own design development plan</li> <li>- Reseaching individual issues</li> <li>- Conception and drafting</li> <li>- Presentation in the Design Department</li> </ul> <p><b>Module learning aims:</b></p> <p>To develop a design development plan by analysing a socially relevant issue. Development plans will be tested and refined in critical discussions with tutors and with other students.</p>
Entry requirements/useful or desirable qualifications: Passing the entrance exam
Assessment: Specialist discussion in the final individual tutorial
Workload per semester: 540 hours of which Taught hours: 15 hours Independent study (incl. assessment): 525 hours
Credits: 18
Duration: 1 semester
Frequency with which course offered: every semester
This module takes place: 1st semester

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: Design
<b>Module title: Design 2nd/3rd semester</b>
This module consists of: individual tutorial
<p><b>Content of module:</b></p> <ul style="list-style-type: none"> <li>- Completing project work based on a chosen issue</li> <li>- Refining one's own design attitude by engaging intensively and independently with current artistic, social and design discourses</li> <li>- Critical analysis of students' own design development plans</li> <li>- Working on presentation and representational technique</li> <li>- A public presentation every semester</li> <li>- Realising one's project</li> </ul> <p><b>Learning aims:</b></p> <p>For students to be able to integrate specialist knowledge into their individual design development plans and to deal with increasingly complex situations. They should be able to independently acquire new knowledge from art/design culture and its various social contexts and refine the specific details of their own presentation strategy. Students will be able to refine their ideals and abilities, develop an increasingly critical attitude to their own work and gain greater confidence in their own design philosophy.</p>
Entry requirements/useful or desirable qualifications: none
Assessment: Specialist discussion in the final individual tutorial
Workload per semester: 540 hours of which Taught hours: 15 hours Independent study (incl. assessment): 525 hours
Credits: 18
Duration: 1 semester
Frequency with which course offered: every semester
This module takes place: during the 2nd and 3rd semesters



## 5.4 Film

The Master study program for the department "Film" is focused on artistic film-making, and not primarily on careers in cinema. In this course of study, technical, theoretical and artistic abilities gained in the previous Bachelor course of study will be extended and refined through creating film projects.

Alongside the creation of projects and their direct supervision, students' activities will centre on a comprehensive training in film as a medium, ranging from traditional cinematic techniques to modern digital film-making techniques, and including their aesthetic significance. Students will analyse methods of filmic representation, and how they vary between fiction, documentation and animation ("creating a world, discovering a world, giving a soul to a world").

The projects are accompanied by seminars on film theory. In the best tradition of the film d'auteur, a high priority is given to students being able to present their projects in a university context, in the community cinema and at specialised festivals.

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: Film
<b>Module title: Film 1st semester</b>
This module consists of: individual tutorial
<p><b>Content of module:</b>          Deciding on one's own artistic development plan          Project research combined with artistic and design-related discussion of one's personal working attitude          Developing individual presentation and publishing strategies</p> <p>A presentation of one's artistic development project to the Film Department, followed by a discussion on planning and practical work, at the end of the 1. semester.</p> <p><b>Learning aims:</b>          Part of the module's purpose is to analyse the role of film in the context of cinema, classical and digital distribution and visual art in parallel to one's own artistic work, to create a context for one's own artistic development plan. Students will also be able to develop their personal presentation strategies by learning definite presentation techniques.          Presentation means that students are faced with an audience. They will discover the impression their project/artwork makes in public and have a chance to engage constructively with reactions to their artwork.</p>
Entry requirements/useful or desirable qualifications: Passing the entrance exam
Assessment: Specialist discussion in the final individual tutorial
Workload per semester: 540 hours of which Taught hours: 15 hours Independent study (incl. assessment): 525 hours
Credits: 18
Duration: 1 semester
Frequency with which course offered: every semester
This module takes place: 1st semester

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: Film
<b>Module title: Film 2nd/3rd semester</b>
This module consists of: artistic individual tutorial
<p><b>Content of module:</b></p> <ul style="list-style-type: none"> <li>- Consolidating one's artistic opinions by independent, intensive involvement with current discourses related to the already developed project</li> <li>- Thinking critically about one's artistic development plan</li> <li>- Individual presentation and publication strategies</li> </ul>
<p><b>Learning aims:</b></p> <p>Students will be able to combine subject-specific knowledge with their development plans and work with increasing complexity.</p> <p>They will be able to acquire knowledge of film and digital cinema for themselves and better define their personal presentation strategy. Students will be able to extend their ideas and abilities, become familiar with their own artistic project/artwork and become increasingly self-critical.</p>
Entry requirements/useful or desirable qualifications: none
Assessment: Specialist discussion in the final individual tutorial
<p>Workload per semester: 540 hours of which Taught hours: 15 hours Independent study (incl. assessment): 525 hours</p>
Credits: 18
Duration: 1 semester
Frequency with which course offered: every semester
This module takes place: during the 2nd and 3rd semesters

## 5.5 Graphic Art/Typography/Photography

The aim of study is to further develop and expand one's own individual artistic or creative approach within the context of contemporary art and design. In order to achieve this, an extensive artistic project is to be planned, realised and presented publicly. This project will involve productive engagement with current and historical forms of photography, typography and graphic art. The department »Graphic art / Typography / Photography« is characterised by an openness to experimentation. This includes experimentation which involves the diverse interconnections between script, image and moving image. Students' learning and research will be structured by their own artistic intentions. The individual artistic or creative effort will take shape in the interplay between practical and conceptual work and be placed in the context of current artistic positions and theoretical discourse. The aim is to critically analyse and discuss one's own work, to comprehend it in a cultural context and to influence this context by means of active conscious representation of one's artistic position to the audience.

### Graphic Art/Typography

The Master programme develops in an alternation between experiment and real assignment situations (the answering of externally formulated questions). Through students' parallel complementary analysis of their own creative position, the artistic-communicative possibilities of various project contexts are investigated. In this case, to »analyse« means to enquire into the context through creative/artistic (draft) interventions in that context – based on a considered choice of artistic techniques. Historical and media engagement with typography, design and art serves as a reference resource for this. Aside from creative and artistic analysis, the (further) development of communicative competence within the context of the design process is an important part of the programme. In combining the specific disciplines and workshops on offer, it is the responsibility of Master students to create a laboratory situation which is not only favourable to analysis, but also allows individual artistic plans to be realised.

### Digital Graphics

Today, omnipresent digital forms mingle with artifacts from the past, forming a constantly branching network – an evanescent visual cloud. In spite of this, we take digital surfaces as something omnipresent, as a self-evident tool and daily companion, in the absence of any knowledge of their authorship, economies, and algorithms. Against this background, the Digitale Grafik class explores the integrity of modern technologies and conceives visual models in the context of contemporary culture and digital possibilities. We investigate the responsive aspect within effective aesthetics and contextualize artistic practice in the digital attention economy. Digitale Grafik represents an endeavor to emancipate ourselves from existing tools and to break up the confectionery of visual templates. Students will design models for websites, applications, and media installations, as self-chosen artistic projects or in tasks related to contemporary issues.

## **Photography**

Photography as picture – in the history of the picture and in the context of other arts – is emphasised in the teaching of Artistic Photography. Photography's property of being an imprint and trace of reality and at the same time an abstraction and construct of reality as well as an autonomous picture presents a varied scope for artistic concepts and project ideas. Engagement with the language and the material nature of the photographic picture in the process of image-making will be intensified and expanded. According to the specific demands of individual students' projects, analogue, digital or hybrid working methods will be researched experimentally and practical knowledge and skills transmitted. Students will be able to question and expand the boundaries of their own working medium by selecting and combining media forms, processes and means of presentation. Aside from the emphasised areas of the picture and the exhibition, photography may for instance appear in installations, projections and film montages or conceptual art books.

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: Graphic art/Typography/Photography
<b>Module title: Graphic Art/Typography 1st semester</b>
This module consists of: individual tutorial
<p><b>Content of module:</b></p> <ul style="list-style-type: none"> <li>• Deciding on and planning one's own artistic development project</li> <li>• Discussing one's personal working attitude in artistic and design terms</li> <li>• Developing or widening one's basic design knowledge (history, scene, manual work, theory)</li> <li>• Presenting one's artistic development project in class, followed by a discussion on planning and practical work, at the end of the 1. semester</li> </ul>
<p><b>Learning aims:</b></p> <p>Building on basic (typo)graphical knowledge, the aim is to (further) develop an understanding of "picture (or picture sequence) as text" and "text as picture":          Typography will be researched partly as a way of "making text readable" and partly as a way of "making context visible". Graphic art is something that happens when text and picture come together.</p> <p>Students will also be able to develop their personal presentation strategies by learning definite presentation techniques. Presentation means that students are faced with an audience. This gives them an impression of their project/artwork's effectiveness and an opportunity to confront a critical audience reaction.</p>
Entry requirements/useful and desirable qualifications: Passing the entrance exam
Assessment: Specialist discussion in the final individual tutorial
Workload per semester: 540 hours of which Taught hours: 15 hours Independent study (incl. assessment): 525 hours
Credits: 18
Duration: 1 semester
Frequency with which course offered: every semester
This module takes place: 1st semester

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: Graphic art/Typography/Photography
<b>Module title: Graphic Art/Typography 2nd/3rd semester</b>
This module consists of: individual tutorial
<p><b>Content of module:</b>          Working on and consolidating one's artistic/design opinions by independent, intensive involvement in the discourses of typography and graphic art          Thinking critically about one's development project          Presentation techniques (from actual designing to project)</p> <p><b>Learning aims:</b>          Students will be able to unite subject-specific knowledge with their development project and work with increasing complexity. They must also discuss their work independently and connect it with (typo)graphical popular culture, creating better defined presentation strategies.          Students will be able to extend their ideas and abilities, become familiar with their own project/artwork and become increasingly self-critical.</p>
Entry requirements/useful and desirable qualifications: none
Assessment: Specialist discussion in the final individual tutorial
Workload per semester: 540 hours of which Taught hours: 15 hours Independent study (incl. assessment): 525 hours
Credits: 18
Duration: 1 semester
Frequency with which course offered: every semester
This module takes place: during the 2nd and 3rd semesters

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: Graphic art/Typography/Photography
<b>Module title: Digital Graphics 1st semester</b>
This module consists of: individual tutorial
<p><b>Content of module:</b></p> <ul style="list-style-type: none"> <li>- Experimental exploration of one's own individual artistic development project</li> <li>- Establishing and planning of one's own individual artistic development project</li> <li>- Artistic and design discussion of one's individual working attitude</li> <li>- Development or expanding of basic design knowledge (history, scene, handiwork, theory)</li> <li>- Presenting one's own individual artistic development project to the "Digital Graphics" class at the end of the 1st semester, followed by a discussion on conceptual and practical work</li> </ul> <p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- Building on Digital Graphics basic knowledge, the aim is to further develop an understanding of Digital Culture and how it links to digital design. Digital design is researched by exploring global digital contexts and by making visible hidden digital structures.</li> <li>- Developing individual presentation strategies</li> <li>- Discussion with an audience</li> </ul>
Entry requirements/useful or desirable qualifications: Having passed the entrance examination
Assessment: Specialist discussion in the final individual tutorial
Workload per semester: 540 hours of which Taught hours: 15 hours Independent study (incl. assessment): 525 hours
Credits: 18
Duration: 1 semester
Frequency with which course offered: every semester
This module takes place: 1st semester



Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: Graphic art/Typography/Photography
<b>Module title: Digital Graphics 2nd/3rd semester</b>
This module consists of: individual tutorial
<p><b>Content of module:</b></p> <ul style="list-style-type: none"> <li>- Making one's artistic/design position more concrete and developing it through independent, intensive engagement with discourses on Digital Culture</li> <li>- Critical reflection on one's development project in relation to relevant contemporary and historic circumstances</li> <li>- Adapting presentation techniques to the individual artistic project</li> </ul>
<p><b>Learning aims:</b></p> <p>The students should integrate subject-specific knowledge into their own individual development project and work with increasing complexity.</p> <p>Students must also discuss their work independently and link it with the digital/graphical everyday culture in which their presentation strategies are realized.</p> <p>The intention is that students should deepen their ideas and abilities, gain confidence in their own project/work and an increased faculty for self-criticism.</p>
Entry requirements/useful or desirable qualifications: none
Assessment: Specialist discussion in the final individual tutorial
<p>Workload per semester: 540 hours of which</p> <p>Taught hours: 15 hours Independent study (incl. assessment): 525 hours</p>
Credits: 18
Duration: 1 semester
Frequency with which course offered: every semester
This module takes place: during the 2nd and 3rd semesters

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: Graphic art/Typography/Photography
<b>Module title: Photography 1st semester</b>
This module consists of: individual tutorial
<p><b>Content of module:</b></p> <ul style="list-style-type: none"> <li>• Deciding on one's own artistic development project</li> <li>• Project research on discourses in photography in context</li> <li>• Presentation techniques (exhibition concepts, art books etc.)</li> </ul> <p>A presentation of one's artistic development project in class, followed by a discussion on planning and practical work, at the end of the 1. semester</p>
<p><b>Learning aims:</b></p> <p>Part of the module's purpose is to analyse the role of photography in visual art in parallel to one's own artistic work, to create a context for one's own artistic development project. Students will also be able to develop their personal presentation strategies by learning definite presentation techniques.</p> <p>Students will discover the impression their project/artwork makes in public and have a chance to engage constructively with reactions to their artwork.</p>
Entry requirements/useful or desirable qualifications: Passing the entrance exam/ thorough knowledge of and skills in analogue, digital and hybrid photography processes
Assessment: Specialist discussion in the final individual tutorial
<p>Workload per semester: 540 hours of which Taught hours: 15 hours Independent study (incl. assessment): 525 hours</p>
Credits: 18
Duration: 1 semester
Frequency with which course offered: every semester
This module takes place: 1st semester

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: Graphic art/Typography/Photography
<b>Module title: Photography 2nd/3rd semester</b>
This module consists of: individual tutorial
<p><b>Content of module:</b></p> <ul style="list-style-type: none"> <li>• Better defining one's artistic opinions through project work involving independent, intensive involvement with photography discourses in visual art</li> <li>• Thinking critically about one's artistic development project</li> <li>• Presentation techniques (exhibition concepts, projection, installation, art books etc.)</li> </ul>
<p><b>Learning aims:</b></p> <p>Students will be able to deal with increasing complexity in their artwork and include new developments in contemporary art or popular culture as well as subject-specific knowledge. They will be able to consistently extend their ideas and skills, develop a self-critical but confident attitude to their artistic work and better define their presentation strategy.</p>
Entry requirements/useful or desirable qualifications: none
Assessment: Specialist discussion in the final individual tutorial
<p>Workload per semester: 540 hours  of which  Taught hours: 15 hours  Independent study (incl. assessment): 525 hours</p>
Credits: 18
Duration: 1 semester
Frequency with which course offered: every semester
This module takes place: during the 2nd and 3rd semesters

## 5.6 Painting/Drawing

The aim of study in the department „**Painting/Drawing**“ is to expand students' individual artistic ideas and abilities as well as their ability to critically analyse theoretical and practical questions posed by painting and drawing throughout history and in the present day.

Today, the technical possibilities available are as diverse as the possibilities for expression within art. Students should be able to expand their technical, art-form-specific, aesthetic and theoretical knowledge and learn to carry out self-chosen and/or autonomous artistic development projects largely under their own guidance. The criteria by which composition is judged will be the areas into which painting and drawing have classically been divided: form, colour and surface creation with their diverse variations and combinations.

Students' learning will be structured by their own individual artistic projects, and their individual artistic position will be strengthened by the interplay between practical and conceptual projects. The core area of this course of study is therefore the actual artistic praxis, which includes technical painting and drawing processes as well as graphical printing techniques (such as etching, lithography, screen printing etc.). Students will also gain knowledge relating to planning and working strategy, presentation and publication techniques, production, functional aesthetics and the aesthetics of effect. Aside from the annual exhibition, the University gallery offers the opportunity to, for instance, discuss questions of image presentation and reception.

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: Painting/Drawing
<b>Module title: Painting/Drawing 1st semester</b>
This module consists of: individual tutorial
<p><b>Content of module:</b></p> <ul style="list-style-type: none"> <li>- Deciding on one's own artistic development project</li> <li>- Project research on current theory discourses in painting or drawing</li> <li>- Presentation techniques (hanging of artworks, exhibitions, slideshows etc.)</li> <li>- Presenting one's artistic development project in class, followed by a discussion on theoretical and practical work, at the end of the 1. semester</li> </ul>
<p><b>Learning aims:</b></p> <p>Part of the module's purpose is to analyse the role of painting and drawing in art in practice, to create a context for one's own artistic development project. Students will also be able to develop their personal presentation strategies by learning definite presentation techniques. Presentation means that students are faced with an audience. This gives them an impression of their project/artwork's effectiveness and an opportunity to confront a critical audience reaction.</p>
Entry requirements/useful or desirable qualifications: Passing the entrance exam
Assessment: Specialist discussion in the final individual tutorial
<p>Workload per semester: 540 hours of which Taught hours: 15 hours Independent study (incl. assessment): 525 hours</p>
Credits: 18
Duration: 1 semester
Frequency with which course offered: every semester
This module takes place: 1st semester

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: Painting/Drawing
<b>Module title: Painting/Drawing 2nd/3rd semester</b>
This module consists of: individual tutorial
<p><b>Content of module:</b></p> <ul style="list-style-type: none"> <li>- Better defining one's artistic opinions through independent, intensive involvement with current discourses in painting and drawing</li> <li>- Thinking critically about one's development project</li> <li>- Presentation techniques (hanging of artworks, exhibitions, slideshows etc.)</li> </ul>
<p><b>Learning aims:</b></p> <p>Students will be able to combine subject-specific knowledge with their personal artistic development projects and work with increasing complexity. They will be able to gain knowledge of painting and knowledge in popular culture for themselves and better define their personal presentation strategy. Students will be able to extend their ideas and abilities, become familiar with their own project/artwork and become increasingly self-critical.</p>
Entry requirements/useful or desirable qualifications: none
Assessment: Specialist discussion in the final individual tutorial
<p>Workload per semester: 540 hours of which Taught hours: 15 hours Independent study (incl. assessment): 525 hours</p>
Credits: 18
Duration: 1 semester
Frequency with which course offered: every semester
This module takes place: during the 2nd and 3rd semesters

## 5.7 Time-based Media

The department „**Time-based Media**“ involves interdisciplinary engagement with various ways of working in time-based media, that is, working with video and sound, media installations and productions, interactive systems, design using digital media and innovative program creation. Interdisciplinary interconnections in productive, receptive and reflexive areas of time-based media will be researched and given expression.

The aim of study in the department „Time-based Media“ is to develop a broad media-oriented research, development and design praxis which, aside from well-known and established techniques, media forms and formats (video, sound, media/net art, games etc.), emphasises innovative digital and interactive media as well as media hybrids.

Students of this department will gain competence in the area of time-based media as well as a professional approach to audiovisual culture's products and artworks. Apart from the ability to orient themselves in the complex area of time-based media and to develop an individual position and an individual profile, students will gain know-how concerning design conception and working strategies, presentation and publication techniques, production, functional aesthetics and aesthetics of effect.

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: Time-based Media
<b>Module title: Media 1st semester</b>
This module consists of: individual tutorial
<p><b>Content of module:</b></p> <ul style="list-style-type: none"> <li>- deciding on one's own individual artistic development project</li> <li>- making specific decisions on how to implement this project</li> <li>- wide-ranging research of subjects relevant to this work project</li> <li>- presenting one's own artistic development project in class at the end of the 1<sup>st</sup> semester, followed by a discussion.</li> </ul> <p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- developing an artistic concept</li> <li>- looking critically at the context, artistic and other, of the planned piece of work, plus the intended working methods and one's own drive and curiosity in relation to the results.</li> <li>- when representing the planned project to an audience (of fellow students) students should be able to use appropriate presentation techniques to explain the style and context of their work, and respond to criticism in an open and constructive way.</li> </ul>
Entry requirements/useful or desirable qualifications: Passing the entrance exam
Assessment: Specialist discussion in the final individual tutorial
Workload per semester: 540 hours of which Taught hours: 15 hours Independent study (incl. assessment): 525 hours
Credits: 18
Duration: 1 semester
Frequency with which course offered: every semester
This module takes place: 1st semester



Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: Time-based Media
<b>Module title: Media 2nd/3rd semester</b>
This module consists of: individual tutorial
<p><b>Content of module:</b></p> <ul style="list-style-type: none"> <li>- making one's own art concept more specific and implementing it, while thinking critically about the media being used and the desired content</li> <li>- looking at issues in theory that relate to the piece of work</li> </ul> <p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- independently implementing a planned project</li> <li>- critically examining one's own work, with a willingness to make use of productive doubts</li> <li>- using this open attitude to develop innovative work and confidence in working with one's own central interests</li> <li>- finding an appropriate presentation form for the completed piece of work</li> </ul>
Entry requirements/useful or desirable qualifications: none
Assessment: Specialist discussion in the final individual tutorial
Workload per semester: 540 hours of which Taught hours: 15 hours Independent study (incl. assessment): 525 hours
Credits: 18
Duration: 1 semester
Frequency with which course offered: every semester
This module takes place: during the 2nd and 3rd semesters

## **5.8 Theory and History**

The department of Theory and History includes aesthetics, design theory and history, art science, art theory and art history, cultural sciences and gender theory, media theory and philosophy. It offers an interdisciplinary approach to questions on the periphery of art and science, and is studied in combination with an artistic subject.

The Master study programme Theory and History will give students an opportunity to develop a theoretical and/or historical research project and to extend it according to their chosen theory. They will be able to gain experience by discussing this project in an artistic and cultural context and by presenting it in an appropriate way. Students can choose a theoretical project supported by their artistic work. In this case, a central thematic challenge will be to bring together the theoretical and practical elements of the project.

Students of this department must attend a class appropriate to their project for each semester. They will also receive support and advice from professors in colloquiums and individual supervisory meetings.

It is also possible to choose a research project that can later be expanded and converted into a doctorate.

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: Theory and History
<b>Module title: Scientific Artistic Development Project</b>
This module consists of: project
<p><b>Content of module:</b>            Students will design and carry out their science and art thesis in consultation with their chosen theory and art professors;            The main emphasis is on the theoretical part of the work. It is supplemented by an artistic part. Students decide themselves how much (in per cent) the art work counts towards their Master thesis.</p>
<p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- finding a theme for the scientific and artistic Master thesis</li> <li>- deciding the theoretical and artistic parts of the work and how they relate to each other</li> <li>- drafting a piece of written work, showing an awareness of the theoretical context; choosing an intelligent method appropriate to the theme</li> <li>- preparing the artistic part of the work in collaboration with an art professor</li> </ul>
Entry requirements/useful and desirable qualifications: passing the entrance examination
Assessment: Students present a piece of artistic work to a group (final group tutorial) and final exercises
Workload per semester: 540 hours of which Taught hours: 15 hours Independent study (incl. assessment): 525 hours
Credits: 18
Duration: 1 semester
Frequency with which course offered: every semester
This module takes place: 1st – 3rd Semester

## 5.8.1 Module Theory and History (Compulsory module for all students)

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: Theory and History
<b>Module title: Theory and History 1st semester</b>
This module consists of: seminar, exercises, an excursion
<p><b>Content of module:</b></p> <ul style="list-style-type: none"> <li>- Developing and expressing one's personal theoretical or historical work</li> <li>- Researching current discourses in aesthetic, artistic, pictorial, design and media science, art history or philosophical contexts</li> <li>- Presenting the researched themes and theories and critical discussion of them in written work</li> <li>- Presentation of a paper in a seminar context the end of the 1. semester. To be followed by a discussion; an exercise in acting as a moderator</li> </ul> <p><b>Learning aims:</b></p> <p>The aim is to investigate theoretical and artistic contexts, approach them critically and work towards developing an opinion, in combination with one's (theoretical or scientific) plans.</p> <p>Spoken and written presentation forms will be practised and improved.</p>
Entry requirements/useful or desirable qualifications: Passing the entrance exam
Assessment: final exercises, oral presentation with written assignment, written assignment
Workload per semester: 240 hours of which Taught hours: 33,75 hours Independent study (incl. assessment): 206,25 hours
Credits: 8
Duration: 1 semester
Frequency with which course offered: every semester
This module takes place: 1st semester

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: Theory and History
<b>Module title: Theory and History 2nd/3rd semester</b>
This module consists of: seminar, exercises, an excursion
<p>The module is offered by all professors of the Department "Theory and History".</p> <p><b>Content of module:</b></p> <ul style="list-style-type: none"> <li>- Better defining one's planned research project through independent intensive work with current theories and discourses in aesthetics, art and cultural science, art history, gender and image theory, philosophy, design theory and history etc.</li> <li>- Developing and critically analyzing one's own approach to theory</li> <li>- Expanding presentation techniques (presenting a paper, lectures, written term paper)</li> </ul> <p><b>Learning aims:</b></p> <p>Students will learn to combine subject-specific knowledge with their theoretical and historical research projects and overcome its increasing complexity. They will become able to express their own theory approach, relate this to the theory tradition in critical terms, present it adequately and answer opposing arguments. Advanced study in one of the "Theory and History" disciplines is a possibility, as well as interdisciplinary study.</p>
Entry requirements/useful or desirable qualifications: none
Assessment: oral presentation with written assignment, written assignment, final exercises
Workload per semester: 240 hours of which Taught hours: 33,75 hours Independent study (incl. assessment): 206,25 hours
Credits: 8
Duration: 1 semester
Frequency with which course offered: every semester
This module takes place: during the 2nd and 3rd semesters

## 6. Accompanying courses

### 6.1 Group tutorials

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: open to students of all departments
<b>Course: Group tutorial for Design</b>
<p><b>Content:</b></p> <p>Students present their artistic work for discussion in a group context. This enables them to develop presentation skills and learn how to engage with and communicate the subject matter. In addition, this will enable them to define their own artistic work in a wider art context. They may also co-operate on group artistic projects.</p>
<p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- Formulating a personal approach to artistic issues which fits personal motivation and individual study aims</li> <li>- Comparing the personal forms and themes of one's own artistic position with others</li> <li>- This class will enable students to focus on their own individual choice of medium and develop an interdisciplinary understanding of art</li> <li>- Developing a critical appreciation of one's own and other's artwork. Discussion and evaluation as a basis for developing further artwork</li> </ul>
Entry requirements/useful or desirable qualifications: none
Assessment: Students present a piece of artistic work to a group (final group tutorial)
Workload per semester: 120 hours of which Taught hours: 15 hours Independent study (incl. assessment): 105 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: open to students of all departments
<b>Course: Group tutorial for Digital Graphics</b>
<p><b>Content:</b>          Students present their artistic work for discussion in a group context. This enables them to develop presentation skills and learn how to engage with and communicate the subject matter. In addition, this will enable them to define their own artistic work in a wider art context. They may also co-operate on group artistic projects.</p>
<p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- Formulating a personal approach to artistic issues which fits personal motivation and individual study aims</li> <li>- Comparing the personal forms and themes of one's own artistic position with others</li> <li>- This class will enable students to focus on their own individual choice of medium and develop an interdisciplinary understanding of art</li> <li>- Developing a critical appreciation of one's own and other's artwork. Discussion and evaluation as a basis for developing further artwork</li> </ul>
Entry requirements/useful or desirable qualifications: none
Assessment: Students present a piece of artistic work to a group (final group tutorial)
Workload per semester: 120 hours of which Taught hours: 15 hours Independent study (incl. assessment): 105 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: open to students of all departments
<b>Course: Group tutorial for Film</b>
<p><b>Content:</b>            Students present their artistic work for discussion in a group context. This enables them to develop presentation skills and learn how to engage with and communicate the subject matter. In addition, this will enable them to define their own artistic work in a wider art context. They may also co-operate on group artistic projects.</p> <p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- Formulating a personal approach to artistic issues which fits personal motivation and individual study aims</li> <li>- Comparing the personal forms and themes of one's own artistic position with others</li> <li>- This class will enable students to focus on their own individual choice of medium and develop an interdisciplinary understanding of art</li> <li>- Developing a critical appreciation of one's own and other's artwork. Discussion and evaluation as a basis for developing further artwork</li> </ul>
Entry requirements/useful or desirable qualifications: none
Assessment: Students present a piece of artistic work to a group (final group tutorial)
Workload per semester: 120 hours of which Taught hours: 15 hours Independent study (incl. assessment): 105 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters



Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: open to students of all departments
<b>Course: Group tutorial for Graphic Art</b>
<p><b>Content:</b>            Students present their artistic work for discussion in a group context. This enables them to develop presentation skills and learn how to engage with and communicate the subject matter. In addition, this will enable them to define their own artistic work in a wider art context. They may also co-operate on group artistic projects.</p> <p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- Formulating a personal approach to artistic issues which fits personal motivation and individual study aims</li> <li>- Comparing the personal forms and themes of one's own artistic position with others</li> <li>- This class will enable students to focus on their own individual choice of medium and develop an interdisciplinary understanding of art</li> <li>- Developing a critical appreciation of one's own and other's artwork. Discussion and evaluation as a basis for developing further artwork</li> </ul>
Entry requirements/useful or desirable qualifications: none
Assessment: Students present a piece of artistic work to a group (final group tutorial)
Workload per semester: 120 hours of which Taught hours: 15 hours Independent study (incl. assessment): 105 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: open to students of all departments
<b>Course: Group tutorial for Media</b>
<p><b>Content:</b>            Students present their artistic work for discussion in a group context. This enables them to develop presentation skills and learn how to engage with and communicate the subject matter. In addition, this will enable them to define their own artistic work in a wider art context. They may also co-operate on group artistic projects.</p> <p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- Formulating a personal approach to artistic issues which fits personal motivation and individual study aims</li> <li>- Comparing the personal forms and themes of one's own artistic position with others</li> <li>- This class will enable students to focus on their own individual choice of medium and develop an interdisciplinary understanding of art</li> <li>- Developing a critical appreciation of one's own and other's artwork. Discussion and evaluation as a basis for developing further artwork</li> </ul>
Entry requirements/useful or desirable qualifications: none
Assessment: Students present a piece of artistic work to a group (final group tutorial)
Workload per semester: 120 hours of which Taught hours: 15 hours Independent study (incl. assessment): 105 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: open to students of all departments
<b>Course: Group tutorial for Painting/Drawing</b>
<p><b>Content:</b>            Students present their artistic work for discussion in a group context. This enables them to develop presentation skills and learn how to engage with and communicate the subject matter. In addition, this will enable them to define their own artistic work in a wider art context. They may also co-operate on group artistic projects.</p> <p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- Formulating a personal approach to artistic issues which fits personal motivation and individual study aims</li> <li>- Comparing the personal forms and themes of one's own artistic position with others</li> <li>- This class will enable students to focus on their own individual choice of medium and develop an interdisciplinary understanding of art</li> <li>- Developing a critical appreciation of one's own and other's artwork. Discussion and evaluation as a basis for developing further artwork</li> </ul>
Entry requirements/useful or desirable qualifications: none
Assessment: Students present a piece of artistic work to a group (final group tutorial)
Workload per semester: 120 hours of which Taught hours: 15 hours Independent study (incl. assessment): 105 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: open to students of all departments
<b>Course: Group tutorial for Photography</b>
<p><b>Content:</b>            Students present their artistic work for discussion in a group context. This enables them to develop presentation skills and learn how to engage with and communicate the subject matter. In addition, this will enable them to define their own artistic work in a wider art context. They may also co-operate on group artistic projects.</p> <p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- Formulating a personal approach to artistic issues which fits personal motivation and individual study aims</li> <li>- Comparing the personal forms and themes of one's own artistic position with others</li> <li>- This class will enable students to focus on their own individual choice of medium and develop an interdisciplinary understanding of art</li> <li>- Developing a critical appreciation of one's own and other's artwork. Discussion and evaluation as a basis for developing further artwork</li> </ul>
Entry requirements/useful or desirable qualifications: none
Assessment: Students present a piece of artistic work to a group (final group tutorial)
Workload per semester: 120 hours of which Taught hours: 15 hours Independent study (incl. assessment): 105 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: open to students of all departments
<b>Course: Group tutorial for Sculpture</b>
<p><b>Content:</b>            Students present their artistic work for discussion in a group context. This enables them to develop presentation skills and learn how to engage with and communicate the subject matter. In addition, this will enable them to define their own artistic work in a wider art context. They may also co-operate on group artistic projects.</p>
<p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- Formulating a personal approach to artistic issues which fits personal motivation and individual study aims</li> <li>- Comparing the personal forms and themes of one's own artistic position with others</li> <li>- This class will enable students to focus on their own individual choice of medium and develop an interdisciplinary understanding of art</li> <li>- Developing a critical appreciation of one's own and other's artwork.              Discussion and evaluation as a basis for developing further artwork</li> </ul>
Entry requirements/useful or desirable qualifications: none
Assessment: Students present a piece of artistic work to a group (final group tutorial)
Workload per semester: 120 hours of which Taught hours: 15 hours Independent study (incl. assessment): 105 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: open to students of all departments
<b>Course: Group tutorial for Stage Design</b>
<p><b>Content:</b>            Students present their artistic work for discussion in a group context. This enables them to develop presentation skills and learn how to engage with and communicate the subject matter. In addition, this will enable them to define their own artistic work in a wider art context. They may also co-operate on group artistic projects.</p> <p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- Formulating a personal approach to artistic issues which fits personal motivation and individual study aims</li> <li>- Comparing the personal forms and themes of one's own artistic position with others</li> <li>- This class will enable students to focus on their own individual choice of medium and develop an interdisciplinary understanding of art</li> <li>- Developing a critical appreciation of one's own and other's artwork. Discussion and evaluation as a basis for developing further artwork</li> </ul>
Entry requirements/useful or desirable qualifications: none
Assessment: Students present a piece of artistic work to a group (final group tutorial)
Workload per semester: 120 hours of which Taught hours: 15 hours Independent study (incl. assessment): 105 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: open to students of all departments
<b>Course: Group tutorial for Typography</b>
<p><b>Content:</b>            Students present their artistic work for discussion in a group context. This enables them to develop presentation skills and learn how to engage with and communicate the subject matter. In addition, this will enable them to define their own artistic work in a wider art context. They may also co-operate on group artistic projects.</p> <p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- Formulating a personal approach to artistic issues which fits personal motivation and individual study aims</li> <li>- Comparing the personal forms and themes of one's own artistic position with others</li> <li>- This class will enable students to focus on their own individual choice of medium and develop an interdisciplinary understanding of art</li> <li>- Developing a critical appreciation of one's own and other's artwork. Discussion and evaluation as a basis for developing further artwork</li> </ul>
Entry requirements/useful or desirable qualifications: none
Assessment: Students present a piece of artistic work to a group (final group tutorial)
Workload per semester: 120 hours of which Taught hours: 15 hours Independent study (incl. assessment): 105 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

## 6.2 Practical courses

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: open to students of all departments
<b>Title of practical course: Audiolab</b>
This course consists of: practical work to accompany a project
<p><b>Content:</b></p> <ul style="list-style-type: none"> <li>- Introduction to the HfbK Hamburg audiolab's equipment</li> <li>- Instruction in the basics of analogue and digital electro-acoustic production</li> <li>- The processes of working with microphones, signal paths, mixing desk, midi, tone generators and synthesisers and multi-channel work</li> <li>- An introduction to various digital audio production programmes</li> <li>- The theory and technique of analogue and digital audio production</li> <li>- Basic issues of space, hearing, voice, sounds, audio properties, noise in sound art, music theory media history</li> <li>- Techniques of digital sound post-production, digital edition and mounting</li> <li>- Working with audio in combination with other media such as video, film, soundscapes, audio dramas, radio, sound recording media and the internet</li> <li>- Technical and contentual support for individual artistic projects</li> <li>- Presenting audio/performance art/installation art/video/the internet projects</li> <li>- Instruction and support in issues relevant to art project-related studies and contextual support for praxis and research on these issues</li> <li>- In-depth specialist seminars on specific problems and issues that arise in the course of working on art and design projects and research</li> </ul> <p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- Planning audio concepts and autonomously realising audio projects, incorporating diverse electro-acoustic processes together with treatment of the content</li> <li>- Investigating theory, history and praxis in audio production and investigating ways of utilising them in artistic processes and contexts</li> </ul> <p>Realisation of group projects</p>
Entry requirements/useful and desirable qualifications: none
Assessment: Artistic demonstration project (demonstration piece)
Workload per semester: 120 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

**Note:** The workload indicated for workshops includes both taught hours and independent study components, as a differentiated calculation is not possible.



Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: open to students of all departments
<b>Title of practical course: CAD/3D</b>
This course consists of: practical work to accompany a project
<p><b>Content:</b></p> <p><i>vector-orientated drawing</i> Drawing tools, layout, levels, printing, importing and exporting etc.)</p> <p><i>pixel-based image editing</i> Scanning and vectorising, re-touching, image correction, photo montages, non-destructive image editing, importing and exporting, printing etc.)</p> <p><i>3D-CAD</i> Nurbs-based 3D modelling (CAD) (Nurbs, GUI, precise modelling, modelling techniques, rendering, "error-free" work, layer and construction levels, design, tips and tricks, data transfer [CAD, vectors, Photoshop])</p> <p><i>3D-Rendering</i> 3D-rendering useful for students' plans (rendering techniques, light and shadows, material and surface properties, mapping, scene design, data transfer, simulation and animation if required)</p> <p><b>Learning aims:</b> Skills in the topics listed above will be taught. Students will learn about the many possibilities of working with a PC and about the most sensible ways of working. Students will be enabled to solve problems related to their projects themselves.</p>
Entry requirements/useful or desirable qualifications: Knowledge of working with CAD/3-D
Assessment: Artistic demonstration project (demonstration piece)
Workload per semester: 120 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

**Note:** The workload indicated for workshops includes both taught hours and independent study components, as a differentiated calculation is not possible.

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: open to students of all departments
<b>Title of practical course: Camera/Light/Sound</b>
This course consists of: practical work to accompany a project
<p><b>Content:</b></p> <ul style="list-style-type: none"> <li>- The production of films and other audio visual projects</li> <li>- Aspects of film theory</li> <li>- The development of an individual approach to image, light and sound design</li> </ul> <p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- Development of an awareness of the range of approaches to the realization of artistic films and other audio-visual projects</li> <li>- Development of the ability to criticize the use of the moving image and sound in artistic work</li> <li>- The ability improvise with audio visual film content</li> <li>- General skills in the organization and realization of film shooting</li> </ul>
Entry requirements/useful or desirable qualifications: none
Assessment: Artistic demonstration project (demonstration piece)
Workload per semester: 120 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

**Note:** The workload indicated for workshops includes both taught hours and independent study components, as a differentiated calculation is not possible.

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A)
Department: open to students of all departments
<b>Title of practical course: Ceramics</b>
This course consists of: practical work to accompany a project
<p><b>Content:</b> This workshop involves sculpting forms. The materials used are ceramic/plastic masses, plaster and concrete.</p> <p>On offer:</p> <ul style="list-style-type: none"> <li>• Free modelling, pouring techniques, techniques involving rotational symmetry, making ceramic vessels, forming using moulds</li> <li>• Surface creation, developing glazes.</li> </ul> <p><b>Learning aims:</b> The purpose of individual supervised projects is to combine content and form in a unified concept and working experimentally with ceramic materials and production processes.</p>
Entry requirements/useful or desirable qualifications: Knowledge of the properties of ceramic materials is required
Assessment: Artistic demonstration project (demonstration piece)
Workload per semester: 120 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

**Note:** The workload indicated for workshops includes both taught hours and independent study components, as a differentiated calculation is not possible.

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: open to students of all departments
<b>Title of practical course: Computery</b>
This course consists of: practical work to accompany a project
<p><b>Content:</b></p> <ul style="list-style-type: none"> <li>- Teaching, support and in-context supervision for the study project and for the issues, techniques and skills involved in working with digital media and programs.</li> <li>- Organising and carrying out exhibition projects</li> </ul> <p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- The implementing of media supported artistic work in the field of visual and audio media</li> <li>- Acquiring an ability to deploy technology in artistic work critically</li> <li>- Realising and organising exhibition projects</li> </ul>
Entry requirements/useful and desirable qualifications: some PC skills, having taken part in a basic course or comparable qualifications (to be announced)
Assessment: Artistic demonstration project (demonstration piece)
Workload per semester: 120 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

**Note:** The workload indicated for workshops includes both taught hours and independent study components, as a differentiated calculation is not possible.

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
department: open to students of all departments
<b>Title of practical course: Digital Editing/Film</b>
This course consists of: practical work to accompany a project
<p><b>Content:</b></p> <ul style="list-style-type: none"> <li>- Analogue and digital post-production techniques – focus on film/video</li> <li>- Working with media in different social contexts</li> <li>- Teaching about and help with questions arising from artistic project study and help in dealing with them in practical and research contexts</li> <li>- Advanced subject seminars on specific problems discovered during project work and research</li> <li>- Design principles of editing in theory and practice, including historical concepts/theories and modern trends</li> <li>- Help in developing as an individual artistic creator</li> </ul> <p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- Completing independent audiovisual concepts/projects using specific techniques suitable to the subject matter</li> <li>- Engaging with the theory and practice of editing in general and the special position of the editor in particular</li> </ul>
Entry requirements/useful or desirable qualifications: Knowledge of digital editing is required
Assessment: Artistic demonstration project (demonstration piece)
Workload per semester: 120 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

**Note:** The workload indicated for workshops includes both taught hours and independent study components, as a differentiated calculation is not possible.

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: open to students of all departments
<b>Title of practical course: Digital Typography and Graphics</b>
This course consists of: practical work to accompany a project
<p><b>Content:</b></p> <ul style="list-style-type: none"> <li>- teaching about and help with questions which are part of project-related artistic studies, and support with dealing with these questions in practical and research contexts</li> <li>- techniques of digital typesetting and graphic work</li> <li>- working with different media in different social contexts</li> </ul> <p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- creating independent design plans/projects in Typography/Typesetting/Graphic art, using specific techniques that relate to the subject matter</li> </ul>
Entry requirements/useful and desirable qualifications: Will be made known at the beginning of each semester
Assessment: Artistic demonstration project (demonstration piece)
Workload per semester: 120 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

**Note:** The workload indicated for workshops includes both taught hours and independent study components, as a differentiated calculation is not possible.

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A)
Department: open to students of all departments
<b>Title of practical course: Digital/Material</b>
This course consists of: practical work to accompany a project
<p><b>Content:</b></p> <ul style="list-style-type: none"> <li>- Knowledge of CAD and mesh-based file formats</li> <li>- Working with various 3D softwares – CAD modelling, sculpting and slicing</li> <li>- Operation of 3D printer, laser cutter, CNC cutter and 3D scanner</li> <li>- Realization of artistic projects with the stated media</li> <li>- Reflection on working processes and techniques related to the artistic goal</li> </ul> <p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- Independent production of 3D objects on a PC</li> <li>- Preparation of 3D files for a 3D printer and laser cutter</li> <li>- Independent working with a 3D printer and laser cutter</li> <li>- In-depth knowledge pertaining to the selection of materials, dimensioning and selection of the technology</li> <li>- From the artistic design to the object/product – determining the processes in comparison with the corresponding drafting systems (drawing/tech. drawing/CAD/3D model)</li> <li>- Extension of knowledge via experimental working with software and machines, making full use of the technical opportunities available</li> </ul>
Entry requirements/useful or desirable qualifications: none
Assessment: Artistic demonstration project (demonstration piece)
Workload per semester: 120 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

**Note:** The workload indicated for workshops includes both taught hours and independent study components, as a differentiated calculation is not possible.

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A)
Department: open to students of all departments
<b>Title of practical course: Electronics and Media Technology</b>
This course consists of: practical work to accompany a project
<p><b>Content:</b></p> <ul style="list-style-type: none"> <li>- Teaching the basics of Electronics and Media Technology taking into account safety considerations.</li> <li>- The conception, planning and production of analogue and and/or digital circuits for use in interactive artistic objects, design objects and sound and film editing and sensors and their analysis.</li> <li>- The basics of electronic soldering, measuring and production technology.</li> <li>- Teaching of cybernetics concepts and the interaction between art, technology and medial narration.</li> <li>- The basics of the generation, processing and recording of analogue and digital video and sound formats, both for live applications and post-production.</li> <li>- The basics of the production of interactive computer programmes.</li> <li>- Advanced strategies for the generation of visual effects with 3D and compositing software for artistic work with images and animation.</li> <li>- Theoretical and practical supervision in the realization of projects; experimental work for extending understanding.</li> </ul> <p><b>Learning aims:</b> Students learn to deploy the techniques learnt in their artistic projects.</p>
Entry requirements/useful or desirable qualifications: Computer skills
Assessment: Artistic demonstration project (demonstration piece)
Workload per semester: 120 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

**Note:** The workload indicated for workshops includes both taught hours and independent study components, as a differentiated calculation is not possible.



Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: open to students of all departments
<b>Title of practical course: Film Production</b>
This course consists of: practical work to accompany a project
<p><b>Content:</b></p> <ul style="list-style-type: none"> <li>- Basics of film promotion and film financing, film production and costing, financial accounting for graduation film projects, rights clearing.</li> <li>- Support for individual film projects in close association with seminars and tutors in the Film department.</li> </ul> <p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- Implementing one's own film plans in study projects with crossovers between artistic disciplines and departments.</li> <li>- Gaining knowledge of film production and distribution in the tradition of the independent artistic author film.</li> </ul>
Entry requirements/useful and desirable qualifications: none
Assessment: Artistic demonstration project (demonstration piece)
Workload per semester: 120 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

**Note:** The workload indicated for workshops includes both taught hours and independent study components, as a differentiated calculation is not possible.

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: open to students of all departments
<b>Title of practical course: Film Studio</b>
This course consists of: practical work to accompany a project
<p><b>Content:</b></p> <ul style="list-style-type: none"> <li>- Preparation and setup for studio filming work, set and lighting design, green screen techniques, filming with analogue and digital cameral technology, panning with dolly and crane equipment</li> <li>- Assistance with subject matter and technical support for individual film projects, in harmony with seminars in the department of Film</li> </ul> <p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- Implementing personal film ideas within an artistic and interdisciplinary project study programme</li> </ul>
Entry requirements/useful and desirable qualifications: Registration at the beginning of the semester / An understanding of the medium of film is expected
Assessment: Artistic demonstration project (demonstration piece)
Workload per semester: 120 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

**Note:** The workload indicated for workshops includes both taught hours and independent study components, as a differentiated calculation is not possible.

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: open to students of all departments
<b>Title of practical course: Final Cut</b>
This course consists of: practical work to accompany a project
<p><b>Content:</b></p> <ul style="list-style-type: none"> <li>- Processes of digital film processing (project setup, digitalisation, film montage, compositing, colour correction, film export).</li> <li>- Assistance with subject matter and technical support for individual film projects, in harmony with seminars in the department of Film.</li> </ul> <p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- Implementing personal film ideas within an artistic and interdisciplinary project study programme</li> </ul>
Entry requirements/useful and desirable qualifications: Registration at the beginning of the semester / An understanding of the medium of film is expected
Assessment: Artistic demonstration project (demonstration piece)
Workload per semester: 120 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

**Note:** The workload indicated for workshops includes both taught hours and independent study components, as a differentiated calculation is not possible.

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: open to students of all departments
<b>Title of practical course: Fine Metalwork</b>
This course consists of: practical work to accompany a project
<p><b>Content:</b></p> <ol style="list-style-type: none"> <li>1. Basic skills in processing and handling different metal alloys. The focus is on the special properties of different materials <ul style="list-style-type: none"> <li>- Reductive fashioning using appropriate tools and machines (e. g. sawing, cutting, turning on the lathe, drilling and filing)</li> <li>- Non-reductive fashioning (z. B. bending, cutting, finishing of edges, raising, embossing, casting)</li> <li>- Connective techniques (e. g. various types of soldering and how to use them, spot-welding, riveting)</li> <li>- Shaping techniques (e. g. cutting using a CNC (Computerised Numerical Control) lathe, turning on a lathe, vacuum moulding, moulding using silicon gel, making of wax models)</li> <li>- surface finishing techniques (e. g. matt finish, bead polishing, buffing, grinding, polishing)</li> </ul> </li> <li>2. advisory and practical support in producing project work.</li> </ol> <p><b>Learning aims:</b></p> <p>In working with materials, students should learn to express and develop personal design methods by completing art and design projects.</p>
Entry requirements/useful or desirable qualifications: Metalworking skills are required
Assessment: Artistic demonstration project (demonstration piece)
Workload per semester: 120 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

**Note:** The workload indicated for workshops includes both taught hours and independent study components, as a differentiated calculation is not possible.

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: open to students of all departments
<b>Title of practical course: Library</b>
This course consists of: An introduction to academic working, especially literature and image research and literature and image referencing
<p><b>Content:</b></p> <ul style="list-style-type: none"> <li>- An introduction to the library and its sections</li> <li>- An introduction to the HFBK library website. Examples of research using OPAC (Online Public Access Catalogue) and the databanks (Jstor, Art Source, Allgemeines Künstlerlexikon Online, Prometheus, ARTbibliographies Modern)</li> <li>- Support and assistance for student research in preparing for presentations and graduation work and in the contextualizing of their own artistic work</li> </ul> <p>An introduction to a critical and differentiated way of working with different text types</p> <p>Support in targeted use of image databanks, monographs and exhibition catalogues to reflect on and discuss one's own visual materials</p> <ul style="list-style-type: none"> <li>- Correct citation in text and notes, with illustrations based on examples and individual advice</li> <li>- Producing a bibliography, with illustrations based on examples and individual advice</li> </ul> <p><b>Learning aims:</b></p> <p>Students will be enabled to independently research image material and literature corresponding to their themes and interests in library catalogues and databanks, and also to discuss them critically, including with reference to their own artistic position.</p> <p>Additionally, students will gain an understanding of how to correctly quote literature and systematically reference it in the notes and bibliography.</p>
Entry requirements/useful or desirable qualifications: none
Assessment: final exercises
Workload per semester: 120 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

**Note:** The workload indicated for workshops includes both taught hours and independent study components, as a differentiated calculation is not possible.

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A)
Department: open to students of all departments
<b>Title of practical course: Metal</b>
This course consists of: practical work to accompany a project
<p><b>Content:</b></p> <ul style="list-style-type: none"> <li>- Working metal by hand: working with sheet metal, shaping, machine-tooling</li> <li>- Working metal by machine: turning on the lathe, drilling, cutting</li> <li>- Techniques of joining in metal: hard soldering, various welding techniques, smithing</li> <li>- Experimenting to find solutions to technical and mechanical problems</li> <li>- Experimenting with different methods/processes of production</li> </ul> <p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- To get to know the subject including choice of materials, dimensions, choice of tools/technology</li> <li>- The process from designing to making the artwork – understanding the processes of making with reference to the appropriate drafting techniques(drawing/technical drawing/CAD and 3-dimensional models)</li> </ul>
Entry requirements/useful or desirable qualifications: Metalworking skills are required
Assessment: Artistic demonstration project (demonstration piece)
Workload per semester: 120 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

**Note:** The workload indicated for workshops includes both taught hours and independent study components, as a differentiated calculation is not possible.

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A)
Department: open to students of all departments
<b>Title of practical course: Mixed Media</b>
This course consists of: practical work to accompany a project
<p><b>Content:</b></p> <ul style="list-style-type: none"> <li>- Producing and presenting installation/audio/video/internet work</li> <li>- Theoretical aspects of media art</li> <li>- Planning and carrying out exhibition projects.</li> </ul> <p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- To acquire an awareness of the various possibilities available for the creation of multimedia artistic work</li> <li>- Learning to criticise the use of technology in artwork.</li> <li>- To learn to improvise and to work in real time with multimedia content</li> <li>- General skills in planning and carrying out exhibition projects</li> </ul>
Entry requirements/useful or desirable qualifications: technical skills such as programming and general electrical and electronic skills are required
Assessment: Artistic demonstration project (demonstration piece)
Workload per semester: 120 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

**Note:** The workload indicated for workshops includes both taught hours and independent study components, as a differentiated calculation is not possible.

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A)
Department: open to students of all departments
<b>Title of practical course: Photo Studio</b>
This course consists of: practical work to accompany a project
<p><b>Content:</b> Basic principles of lighting and studio techniques</p> <p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- Basic knowledge of the possibilities and working processes in a photographic studio.</li> <li>- Learning skills for working with lighting and studio techniques.</li> <li>- Gaining the necessary experience to deploy different flash heads and light formers for specific projects (portrait photography – product photography staged photography)</li> <li>- Acquiring the necessary experience to appropriately use the different camera systems (analogue - digital / small format – medium format – large format).</li> <li>- Basic knowledge of the further processing of the obtained photographs and image materials.</li> <li>- Completing autonomous photographic projects.</li> <li>- Acquiring the basic requirements for documenting one’s own work (object photography for presentation purposes).</li> </ul>
Entry requirements/useful or desirable qualifications: taking part in an introductory course
Assessment: Artistic demonstration project (demonstration piece)
Workload per semester: 120 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

**Note:** The workload indicated for workshops includes both taught hours and independent study components, as a differentiated calculation is not possible.



Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A)
Department: open to students of all departments
<b>Title of practical course: Photography (analogue)</b>
This course consists of: practical work to accompany a project
<p><b>Content:</b></p> <ul style="list-style-type: none"> <li>• Basic principles of manual b/w film development</li> <li>• Basic principles of manual b/w enlargement</li> <li>• Basic principles of manual colour enlargement</li> </ul> <p><b>Learning aims:</b></p> <p>Basic knowledge of working processes and skills required for working with classical analogue photography laboratory techniques, covering relevant security issues.</p> <p>Developing a consciousness of intrinsic properties and of the artistic potential of analogue photography and dark chamber work, as opposed to digital photography and the techniques involved in digital development and enlargement processes.</p> <p>Knowledge of the possibilities and of the sensible use of fusions or combinations of digital and analogue photographic processes.</p> <p>Completing autonomous photographic projects, with appropriate use of analogue or hybrid photographic techniques.</p>
Entry requirements/useful or desirable qualifications: Participation in basic course. If students are already familiar with the content of the basic course, participation in a safety precautions instruction session is required
Assessment: Artistic demonstration project (demonstration piece)
Workload per semester: 120 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

**Note:** The workload indicated for workshops includes both taught hours and independent study components, as a differentiated calculation is not possible.

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: open to students of all departments
<b>Title of practical course: Photography (digital)</b>
This course consists of: practical work to accompany a project
<p><b>Content:</b></p> <ul style="list-style-type: none"> <li>- Techniques of digital image manipulation (converting images to digital form/image manipulation/varying image exposure using Colour Management Workflow)</li> <li>- Help in developing both technical style and content of individual artistic projects.</li> </ul> <p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- To develop an individual and independent approach to photography as a visual art, through planning and practical work.</li> <li>- To work with the techniques of digital image manipulation independently, reflectively, and with a knowledge of the artistic, technical and historical sides of photography as a fine art</li> </ul>
<p>Entry requirements/useful or desirable qualifications:</p> <ul style="list-style-type: none"> <li>- Knowledge of working with computers with the usual operating systems</li> <li>- Knowledge of working with analogue photography techniques (camera/negative/positive)</li> </ul>
Assessment: Artistic demonstration project (demonstration piece)
Workload per semester: 120 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

**Note:** The workload indicated for workshops includes both taught hours and independent study components, as a differentiated calculation is not possible.

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: open to students of all departments
<b>Title of practical course: Plaster</b>
This course consists of: practical work to accompany a project
<p><b>Content:</b></p> <ul style="list-style-type: none"> <li>- Creative artistic work in plastic materials</li> <li>- Completion of project. Materials, form proportions and surfaces are important.</li> <li>- The idea is to produce forms which are part of a whole.</li> <li>- Learning and research will be supplemented by sessions of experimentation with materials, according to individual artistic plans.</li> <li>- Instruction in the theory and practice of the subject serve as preparation for independent work</li> </ul> <p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- To be able to formulate, systematise and define one's own artistic position</li> <li>- To recognise the nature and effects of the shaping techniques used, and how to accentuate content and form</li> <li>- To make informed use of the relationship between an object and its surrounding space</li> <li>- To develop a consciousness for the way a sculpture occupies space, the relationship between space and mass, and recognise the importance of the space a sculpture is placed in</li> </ul>
Entry requirements/useful or desirable qualifications: Knowledge of the properties of plaster as a working material are required
Assessment: Artistic demonstration project (demonstration piece)
Workload per semester: 120 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

**Note:** The workload indicated for workshops includes both taught hours and independent study components, as a differentiated calculation is not possible.

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A)
Department: open to students of all departments
<b>Title of practical course: Plastic</b>
This course consists of: practical work to accompany a project
<p><b>Content:</b></p> <p>Instruction in and use of:</p> <ul style="list-style-type: none"> <li>- Manual working of artificial substances: lamination, moulding, pouring and gluing techniques</li> <li>- Machine working of artificial substances: sawing, drilling, turning on a lathe, CNC (Computerised Numerical Control) cutting, CNC foam cutting, thermoplastic shaping</li> </ul>
<p><b>Learning aims:</b></p> <p>Independent and experimental work using the learned techniques. Being able to apply these in new ways in order to create new processes.</p>
Entry requirements/useful or desirable qualifications: Artificial handling and processing skills are required
Assessment: Artistic demonstration project (demonstration piece)
Workload per semester: 120 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A)
Department: open to students of all departments
<b>Title of practical course: Prepress Workshop Digital</b>
This course consists of: practical work to accompany a project
<p><b>Content:</b>            Different techniques of printing, e. g. relief printing, screen printing, offset printing and digital printing.            Pre-press processing of text, images and other data.            The pre-press processes used will mainly be digital; analogue may also be used.            Instruction will be given as necessary in advanced techniques for use in projects.</p>
<p><b>Learning aims:</b>            Understanding printing and publishing as artistic media in themselves.            Course should provide a basis for reproducing artistic work using adequate printing techniques</p>
Entry requirements/useful or desirable qualifications: basic knowledge of working with computers (operating systems) and basic knowledge of the common DTP programs
Assessment: Artistic demonstration project (demonstration piece)
Workload per semester: 120 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

**Note:** The workload indicated for workshops includes both taught hours and independent study components, as a differentiated calculation is not possible.

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: open to students of all departments
<b>Title of practical course: Printing Techniques</b>
This course consists of: practical work to accompany a project
<p><b>Content:</b></p> <p><i>Work with analogue techniques</i>  Relief printing, e. g. wood and lino block printing, textile printing  Incised printing, e. g. etching, gravure printing  Flat screen printing, e. g. lithograph, offset printing</p> <p><i>Work with digital techniques</i>  Ways of making images, e. g. mouse, graphic tablet, camera, scanner, the computer and its programs  Computer printing, e. g. with ink-jet printer</p> <p><i>Work with mixed techniques</i>  Varied and mixed techniques such as using combinations of different printing techniques or digitalising analogue images so they can be manipulated before finally being produced in an analogue form.</p> <p><b>Learning aims:</b>  In project work, an artistic plan should be turned into reality by mastering and experimenting with techniques.</p>
Entry requirements/useful or desirable qualifications: Printing technique skills are required
Assessment: Artistic demonstration project (demonstration piece)
Workload per semester: 120 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

**Note:** The workload indicated for workshops includes both taught hours and independent study components, as a differentiated calculation is not possible.

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A)
Department: open to students of all departments
<b>Title of practical course: Silkscreen Printing</b>
This course consists of: practical work to accompany a project
<p><b>Content:</b></p> <ul style="list-style-type: none"> <li>- Screen printing on different materials</li> <li>- Advisory and practical support in producing project work</li> </ul> <p><b>Learning aims:</b></p> <p>The aim is to plan and complete individual artistic projects independently, incorporating specific techniques appropriate to the subject matter.</p>
Entry requirements/useful or desirable qualifications: Screen printing skills and knowing the properties of textile materials is required
Assessment: Artistic demonstration project (demonstration piece)
Workload per semester: 120 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

**Note:** The workload indicated for workshops includes both taught hours and independent study components, as a differentiated calculation is not possible.

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A)
Department: open to students of all departments
<b>Title of practical course: Textiles</b>
This course consists of: practical work to accompany a project
<p><b>Content:</b></p> <ul style="list-style-type: none"> <li>- Industrial and experimental weaving</li> <li>- Tuffing</li> <li>- Production of different textile surfaces using different techniques</li> </ul> <p><b>Learning aims:</b></p> <p>The aim is to plan and complete individual artistic projects independently, incorporating specific techniques appropriate to the subject matter.</p>
Entry requirements/useful or desirable qualifications: Screen printing skills and knowing the properties of textile materials is required
Assessment: Artistic demonstration project (demonstration piece)
Workload per semester: 120 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

**Note:** The workload indicated for workshops includes both taught hours and independent study components, as a differentiated calculation is not possible.



Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A)
Department: open to students of all departments
<b>Title of practical course: Typography Publishing Workshop</b>
This course consists of: practical work to accompany a project
<p><b>Content:</b>            Working with materials and techniques in materialverlag:            Developing prototypes for mass-produced objects and publications on a limited print run. Instruction in basic techniques as needed for publication of materials:</p> <ul style="list-style-type: none"> <li>- paper</li> <li>- relief printing</li> <li>- various printing techniques and printing on different materials</li> <li>- researching materials</li> <li>- Preparation/bookbinding techniques</li> </ul> <p>Project may be completed using a variety of media and practical techniques (project-related print techniques).</p>
<p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- Understanding of mass-produced objects and publications on limited print run as artistic media in themselves.</li> </ul> <p>Experimenting to develop adequate transfer techniques in order to complete project work</p>
Entry requirements/useful or desirable qualifications: Skills in draft and design expression of project ideas are required
Assessment: Artistic demonstration project (demonstration piece)
Workload per semester: 120 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

**Note:** The workload indicated for workshops includes both taught hours and independent study components, as a differentiated calculation is not possible.

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A)
Department: open to students of all departments
<b>Title of practical course: Video</b>
This course consists of: practical work to accompany a project
<p><b>Content:</b></p> <ul style="list-style-type: none"> <li>- art and design in the Video subject area in practice</li> <li>- assessing the creative tools of video/photography/light in an interdisciplinary way</li> <li>- finding and converting images/precision-performance/space-light-colour-time/authentic representation/stylising/unlimited imagination</li> </ul>
<p><b>Learning aims:</b></p> <p>The aim is to plan and complete independent artistic projects using specific video recording and video editing techniques relevant to the subject matter</p>
Entry requirements/useful or desirable qualifications: Knowledge of video recording processes and video editing is required
Assessment: Artistic demonstration project (demonstration piece)
Workload per semester: 120 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

**Note:** The workload indicated for workshops includes both taught hours and independent study components, as a differentiated calculation is not possible.

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A)
Department: open to students of all departments
<b>Title of practical course: Wood</b>
This course consists of: practical work to accompany a project
<p><b>Content:</b></p> <ul style="list-style-type: none"> <li>- Advisory and practical support in producing project work</li> <li>- Reductive work with woodworking tools and machines, e. g. sawing, planing, cutting, grinding</li> <li>- Non-reductive work, e. g. warping, joining of sheet wood and other shapes by gluing</li> <li>- Plastic work, e. g. carving, cutting and turning.</li> <li>- Surface finishing, e. g. veneer, inlay or laminating</li> </ul> <p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- Through work, students should get to know the various qualities of wood and techniques of working with wood, allowing them to plan and carry out projects.</li> <li>- Developing personal creative methods for carrying out artistic projects</li> </ul>
<p>Entry requirements/useful or desirable qualifications:            An appropriate qualification is required for students to use machines. Knowledge of woodwork and wood materials, including material specific properties.</p>
Assessment: Artistic demonstration project (demonstration piece)
Workload per semester: 120 hours
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

**Note:** The workload indicated for workshops includes both taught hours and independent study components, as a differentiated calculation is not possible.

## 6.3 Master Colloquium

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: open to students of all departments
<b>Course: Master Colloquium</b>
<p><b>Content:</b></p> <p>Students present their artistic and scientific work to the rest of the group for discussion. This gives students a chance to prove that they can use logical arguments to explain, present and talk about their Master project, and to prove that they can discuss presentations made by other students appropriately. This module will test student's ability to present their art and theory work in the wider theory and art context.</p>
<p><b>Learning aims:</b></p> <ul style="list-style-type: none"> <li>- presenting Master work in several stages</li> <li>- engaging in argument with professors and with other Master students about one's own projects</li> <li>- listening to criticism and responding to it in an intelligent way in one's own work</li> <li>- critically analysing other students' scientific and art work, and intelligently participating in discussion and evaluation</li> </ul>
Entry requirements/useful and desirable qualifications: none
Assessment: oral presentation with written assignment, final exercises
<p>Workload per semester: 120 hours of which Taught hours: 15 hours Independent study (incl. assessment): 105 hours</p>
Credits: 4
Duration: 1 semester
Frequency with which course offered: every semester
This course takes place: during the 1st to 3rd semesters

## 7. Final Module

Study programme: Fine Arts; Degree: Master of Fine Arts (M.F.A.)
Department: open to students of all departments
<b>Module title: Final Module</b>
Type: Final examination
<p><b>Contents:</b></p> <p>Presentation of the artistic development project (exhibition, hanging, installation, slide show, projection, performance etc.) with a subsequent colloquium.</p> <p>Master's thesis</p> <ul style="list-style-type: none"> <li>- A written presentation of the theoretical framework of the artistic or academic artistic development project</li> </ul> <p><b>Learning aims:</b></p> <p>Students are able to present the results of their individual artistic development projects publicly in an effective manner.</p> <p>Students are able to process a problem drawn from the department in which they study within a defined time constraint. Working under the supervision of a professor they are to develop and present their findings in an appropriate fashion.</p> <p>In addition, students are also able to present their findings clearly in an oral presentation to a specialist audience, stating the facts and motivations behind them.</p>
Participation requirements/useful and desirable qualifications: proof of 60 credits from the Fine Arts Master's degree course
Examination: Master's thesis and presentation with colloquium
<p>Workload per semester: 900 hours of which</p> <p>Time for writing the Master's thesis: 480 hours Presentation with colloquium: 420 hours</p>
Credits: 30
Frequency with which course offered: every semester
This module takes place: 4th semester